



Welcome to Mission Impossible Online! We've been working very hard on this project to give the best possible experience for you and your class. Hopefully, you've had chance to get some idea from the webpage what this is about, but here's a few more details

Objectives:

- To gain a greater understanding of the Christian beliefs surrounding Easter in a fun and experiential way.
- To implement greater understanding through exercising key analytical and comprehension skills to draw out personal conclusions.
- To see an impact both in educational understanding but also in creating memorable moments and bring hope and life to others around us.

Brief:

The Mission Impossible Online Hub is an escape room style experience. It is all hosted on our website and consists of professionally produced videos connected by codes that pupils need to crack as they proceed through the experience. As they journey through, they will creatively look at different parts of the Easter events recorded and follow this up by answering questions at each stage in their printed "Agent Passport".

Instructions:

- Allow up to 90 minutes. It is possible to complete within the hour, but only if your class are very quick at working out the clues. However, you can pause and come back to your last point by copying the URL from the address bar in your browser and re-pasting it again when you return.
- Make sure to download and print a passport for each pupil. They can be printed on one-sided A4, and folded width-ways then length-ways to make a card showing the four pages.
- Click on the "START MISSION IMPOSSIBLE" red button, or head to <https://www.saswtrust.com/mi/start>
- Upon clicking the first button, the page will reload to take you to the first brief video. The link beneath this video takes you to a "fake church website" created as a disguised entry to the Mission Impossible Online Hub. There is a place to enter the codeword on the "About" page of the website. [The code word is "banana", but pupils should work this out from the jumbled-up message. Every second letter is to be ignored as filled in from the order of a QWERTY computer keyboard – this leaves the message: "Mission Impossible is accessed through entering banana in the form below."
- When the correct codeword is entered, the form optionally asks for the name of your school before providing you with the link back to the Mission Impossible Online Hub website, to 'Level 1: Secure Area'. Following this link takes you to another video, instructing pupils to fill out the profile section on the first inside page of their passports.
- The rest of the steps through the Mission Impossible journey are all explained through the following videos and webpages. The answers to each code can be found at the end of this guidance pack.

- At the end of the journey there is a link to Southport & Area Schools Worker Trust's other projects for schools, children and young people. This is found at <https://mission-completed.saswtrust.com> For primary school age pupils we simply direct to our Safe Space Collective Worship Assembly videos, which many schools use weekly. For those pupils soon to head to secondary school, we direct to our "Safe Space" website & YouTube Channel, which we use in secondary schools locally to create safe spaces to explore the big issues of life and faith.

More information about Southport and Area Schools Worker Trust can be found at <https://www.saswtrust.com>. If you want to get in touch to keep up to date with our other projects, feel free to drop us an email at info@saswtrust.com

We hope you enjoy Mission Impossible Online!

Thanks,
Tabz, Hettie and the trustees of SASW Trust

Answers to codes:

Level 1 - St Thomas' Church website – "banana" (Every second letter follows the sequence of a QWERTY keyboard. Ignore them and you get the message)

Level 2 – "spyglass" (move every letter one space ahead in the alphabet)

Level 3: Zone 1a– "bread" and "wine" (each symbol represents one of the nine spaces in the grid code cracker)

Level 3: Zone 1b – "agent" (the letters rearrange to spell agent)

Level 3: Zone 2 – "Judas", "Priest's" and "treason" ("Judas" comes from the lips symbol at the bottom of the page, referring to Zone 1. "Priest's" and "treason" come from Agent Lawesome's business card in the video. The encrypted words are found by swapping each vowel for the next available vowel along in the alphabet, they aren't required for the "Next" button to appear, but are vital for understanding the whole text.)

Level 3: Zone 3 – "face" (the letters of the musical notes spell "face")

Level 3: Zone 4 – "blood" (each letter comes from a line of the riddle. Lines 4 and 5 are swapped around to add to the challenge)